**Problem: Create a Bank Account Simulation**

**🔹 Objective:**

Create a BankAccount class that:

* Automatically displays a welcome message when the account is created (**constructor**)
* Automatically displays a goodbye message when the object is destroyed (**destructor**)
* Stores the account holder's name and balance

**SAMPLE OUTPUT**

Enter your name: Jerico

Welcome, Jerico! Your account has been created with a balance of ₱1000.

Your current balance is: ₱1000

Goodbye, Jerico. Your session has ended.

**Problem: Create a Student Registration System**

**🔹 Objective:**

Create a Student class that:

* Registers a student using a constructor
* Displays a farewell or "logout" message using a destructor
* Stores name, course, and year level

**🔧 Requirements:**

1. Use a **constructor** to:
   * Accept and set the student’s name, course, and year
   * Display:  
     "Student registered: Ana Santos, BSIT year 2"
2. Use a **destructor** to:
   * Display:  
     "Session closed for Ana Santos. Goodbye!"
3. Add a method displayInfo() to show the student's details.

**Sample Output:**

Enter name: Ana Santos

Enter course: BSIT

Enter year level: 2

Student registered: Ana Santos, BSIT year 2

Student Information:

Name: Ana Santos

Course: BSIT

Year: 2

Session closed for Ana Santos. Goodbye!